

# COMPUTATIONAL MATERIALS GRADUATE MINOR

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<b>Program Code</b>	CMPMT
<b>Campus(es)</b>	University Park
<b>The Graduate Faculty</b>	View ( <a href="https://secure.gradsch.psu.edu/gpms/?searchType=fac&amp;prog=CMPMT">https://secure.gradsch.psu.edu/gpms/?searchType=fac&amp;prog=CMPMT</a> )

The use of computational modeling tools is ubiquitous in materials research. The Computational Materials minor provides a fundamental graduate education in materials simulation techniques. The course work:

1. provides foundational courses in materials modeling, offered at various length scales,
2. integrates both broad foundational courses for students interested in a wide range of modeling techniques and/or specialized courses allowing students to develop depth in a specific modeling technique/scale, and
3. provides a flexible set of electives that will assure students are exposed to materials-related phenomena in their area of expertise.

The minor provides students the recognition of having built a background in Computational Materials, as well as the access and oversight of faculty in the minor to help them integrate these concepts with their doctoral research.