

LEARNING, DESIGN, AND TECHNOLOGY, MINOR

Requirements for a minor may be completed at any campus location offering the specified courses for the minor. Students may not change from a campus that offers their major to a campus that does not offer their major for the purpose of completing a minor.

Program Requirements

Requirement	Credits
Requirements for the Minor	18

Requirements for the Minor

A grade of C or better is required for all courses in the minor, as specified by Senate Policy 59-10 (<https://senate.psu.edu/students/policies-and-rules-for-undergraduate-students/59-00-minors-and-certificates/>).

In addition, at least six credits of the minor must be unique from the prescribed courses required by a student's major(s).

Code	Title	Credits
Prescribed Courses		
<i>Prescribed Courses: Require a grade of C or better</i>		
LDT 101	Effective Communication and Teaching Strategies for Corporate and Community Educators	3
LDT 110N	Making with Art and Learning Technologies	3
LDT 215	Creating Designs for Learning	3
LDT 410	Advanced Learning Experience Design Lab	3
Additional Courses		
<i>Additional Courses: Require a grade of C or better</i>		
Select 3 credits from the following:		3
CI 185	Principles of Social Justice in Education	
EDPSY 11	Educational Implications of Individual Differences in Childhood	
EDPSY 14	Learning and Instruction	
EDPSY 14H	Learning and Instruction	
EDTHP 416	Sociology of Education	
LDT 100	World Technologies and Learning	
Supporting Courses and Related Areas		
<i>Supporting Courses and Related Areas: Require a grade of C or better</i>		
Select 3 credits from the following 400-level courses:		3
EDPSY 421	Learning Processes in Relation to Educational Practices	
LDT 401	Gaming to Learn	
LDT 440	Educational Technology Integration	
LDT 467	Emerging Web Technologies and Learning	
LDT 495	Internship in Learning, Design, and Technology	
LDT 497	Special Topics	