INFORMATION SCIENCES AND TECHNOLOGY, A.S. (INFORMATION SCIENCES AND TECHNOLOGY)

Begin Campus: University Park, World Campus

End Campus: University Park, World Campus

Program Learning Objectives

• Know Networking Systems and Industry Methods: Demonstrate ability to apply various industry standards in networking, server maintenance, and hardware standards.

• Know Security Risk Factors: Demonstrate knowledge of technology risk factors for networks, servers, various hardware components and their impact on technology systems. Having the ability to secure various networks, using the latest industry standards and best practices, design, develop, and implement (i.e. securing hardware, software compliance, etc.).

• Know the System Development Lifecycle (SDLC): Demonstrate knowledge of the SDLC by applying its methods to information systems projects and lab exercises.

• Manage Network Systems: Demonstrate knowledge of designing and management various networking systems.

• Use Information Sciences Theory/Practice: Use management theory and information technology processes in managing networks. Which includes best practices for network and infrastructure design, development, and implementation.