AAADM 122: Introduction to Graphic Storytelling

3 Credits

Introduction to Graphic Storytelling is a studio exploring the visual language of comics and graphic novels. Assignments will include writing and drawing exercises, and short and long-form comics projects. Students will study the formal concerns of visual sequence and storytelling, layout and lettering, and traditional drawing materials. Subjects of study and discussion will include contemporary comics and graphic novels, comprehensive critical response, creative ideation and development, and the history and theory of sequential art. Through exercises, projects, readings, discussion, and communal feedback, students will become develop their own visual and narrative process for producing graphic narratives.